

Preliminary Security Analysis, Formalisation, and Verification of OpenTitan Secure Boot Code

Bjarke Hilmer Møller, Jacob Gosch Søndergaard, Kristoffer Skagbæk Jensen, Magnus Winkel Pedersen, Tobias Worm Bøgedal, Anton Christensen, Danny Bøgsted Poulsen, Kim Guldstrand Larsen, René Rydhof Hansen, Thomas Rosted Jensen, Heino Madsen and Henrik Uhrenfeldt

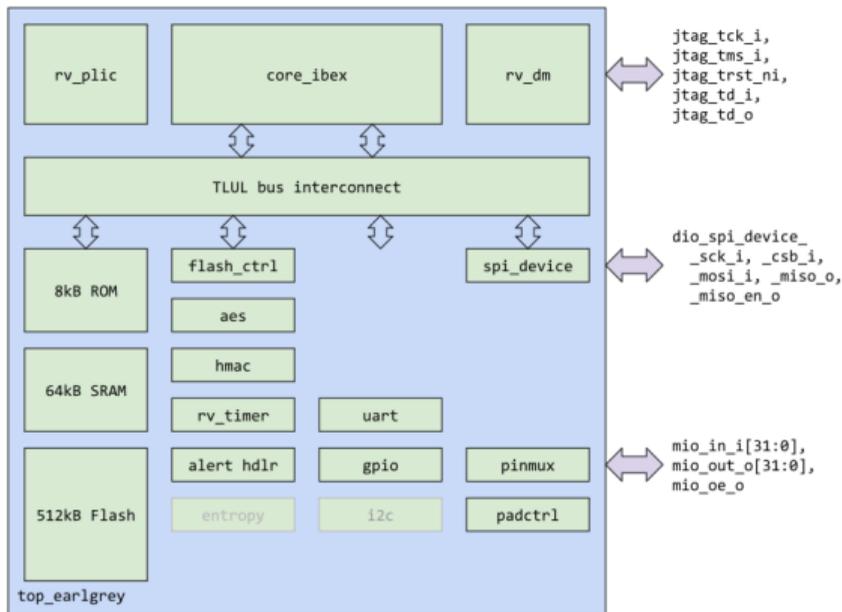
For Proceedings of the 26th Nordic Conference on Secure IT Systems (Nordsec 2021)



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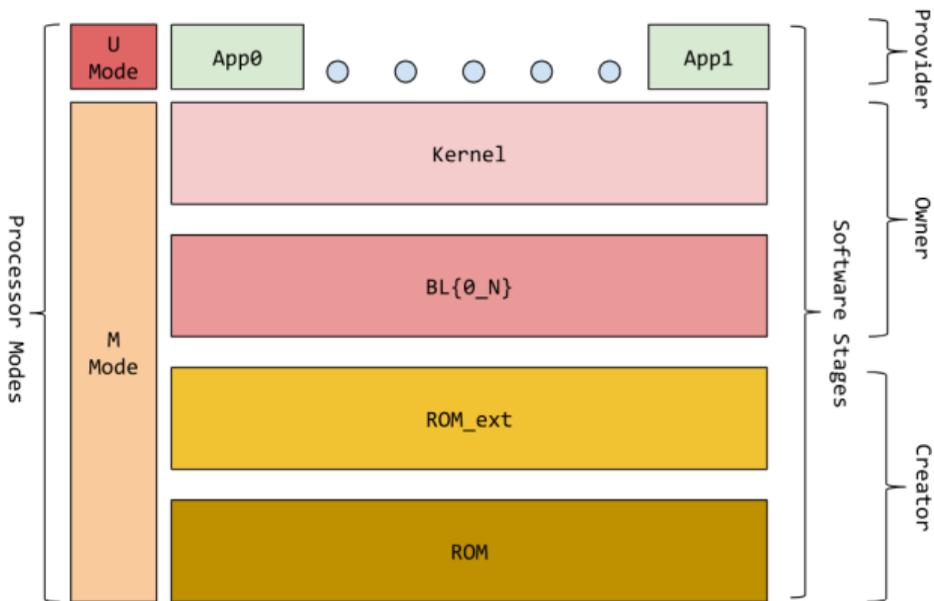
The OpenTitan project

- ▶ RISC-V core
- ▶ Many security related built in peripheral modules accessible via MMIO
- ▶ Software implementation is lacking



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The goal



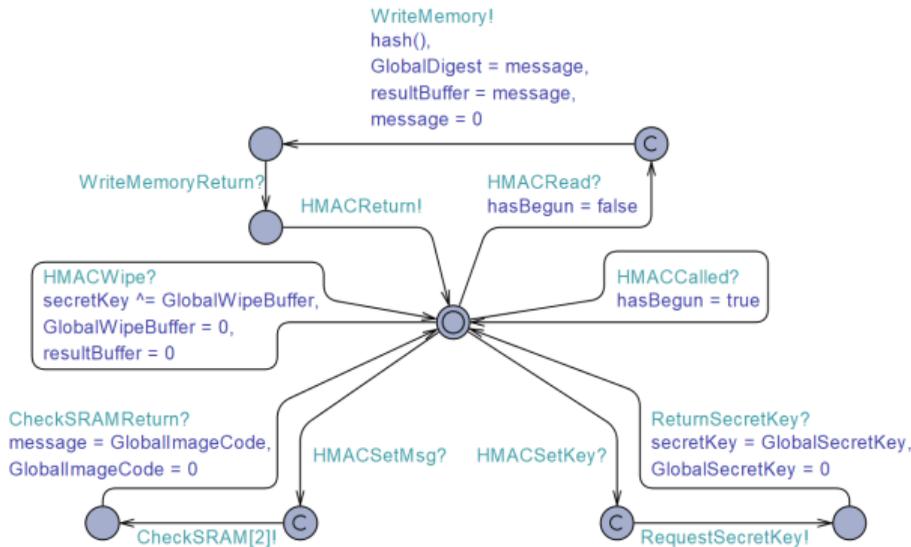
- ▶ Our device must always behave as expected.
- ▶ Only running the intended firmware.
- ▶ How can we ensure this?

The method



- ▶ Describe the intended properties of the system
- ▶ Model the system and ensure properties are present
- ▶ Compare and contrast with the system that's implemented

UPPAAL



CBMC

```

194 setKey(key);
195 setMsg(mes, size);
196 wipe(wipe_key);
197 char* hash = readResult();
198
199 __CPROVER_assert(
200     __CPROVER_OBJECT_SIZE(hash) == 256 / 8,
201     "PROPERTY 3: Hash is 256 bits");
202
203 __CPROVER_assert(
204     __CPROVER_r_ok(hash, 256 / 8),
205     "PROPERTY 3: hash is in readable address");
206
207 __REACHABILITY_CHECK
208
209 return hash;
    
```

Model checking

- ▶ Exhaustively checks if specified properties hold for a given model
- ▶ Clever pruning is done to reduce the work required
- ▶ The work lies in crafting the model and specifying the properties

Static analysis

- ▶ Iterates over a given programs to get as close to the exact result of a single property as possible
- ▶ May result in unhelpful but safe overestimates
- ▶ The work lies in specifying the property for each language construct

Theorem proving

- ▶ Validates the correctness of a given “pen and paper” proof
- ▶ The work lies in writing the proof, this is very time consuming
- ▶ Is well suited for almost any type of property

Secure boot- bootloader



```
1 void mask_rom_boot(){
2     policy_t boot_policy = read_boot_policy();
3     rom_exts_manifests_t manifests = rom_ext_manifests(boot_policy);
4
5     for (int i = 0; i < manifests.size; i++) {
6         rom_ext_manifest_t current_rom_ext_manifest =
7             manifests.rom_exts_mfs[i];
8         pub_key_t rom_ext_pub_key = read_pub_key(current_rom_ext_manifest);
9         if (!check_rom_ext_manifest(current_rom_ext_manifest) ||
10            !check_pub_key_valid(rom_ext_pub_key) ||
11            !verify_rom_ext_signature(rom_ext_pub_key, current_rom_ext_manifest))
12             continue;
13         pmp_unlock_rom_ext();
14         if (!final_jump_to_rom_ext(current_rom_ext_manifest))
15             boot_failed_rom_ext_terminated(boot_policy, current_rom_ext_manifest);
16     }
17     boot_failed(boot_policy);
18 }
```

Secure boot- bootloader - pseudo code



```
1 void mask_rom_boot(){
2     signature = read_app_signature();
3     app_entrypoint = get_app_entrypoint();
4     if(check_signature(signature, app_entrypoint) != VALID) {
5         handle_boot_failure();
6     } else {
7         pmp_unlock(app_entrypoint);
8         app_entrypoint();
9         handle_app_termination();
10    }
11 }
```

The properties of the system being developed is broken down into three levels of increasingly specific detail

Policies The abstract properties

Goals May contain specific component level details

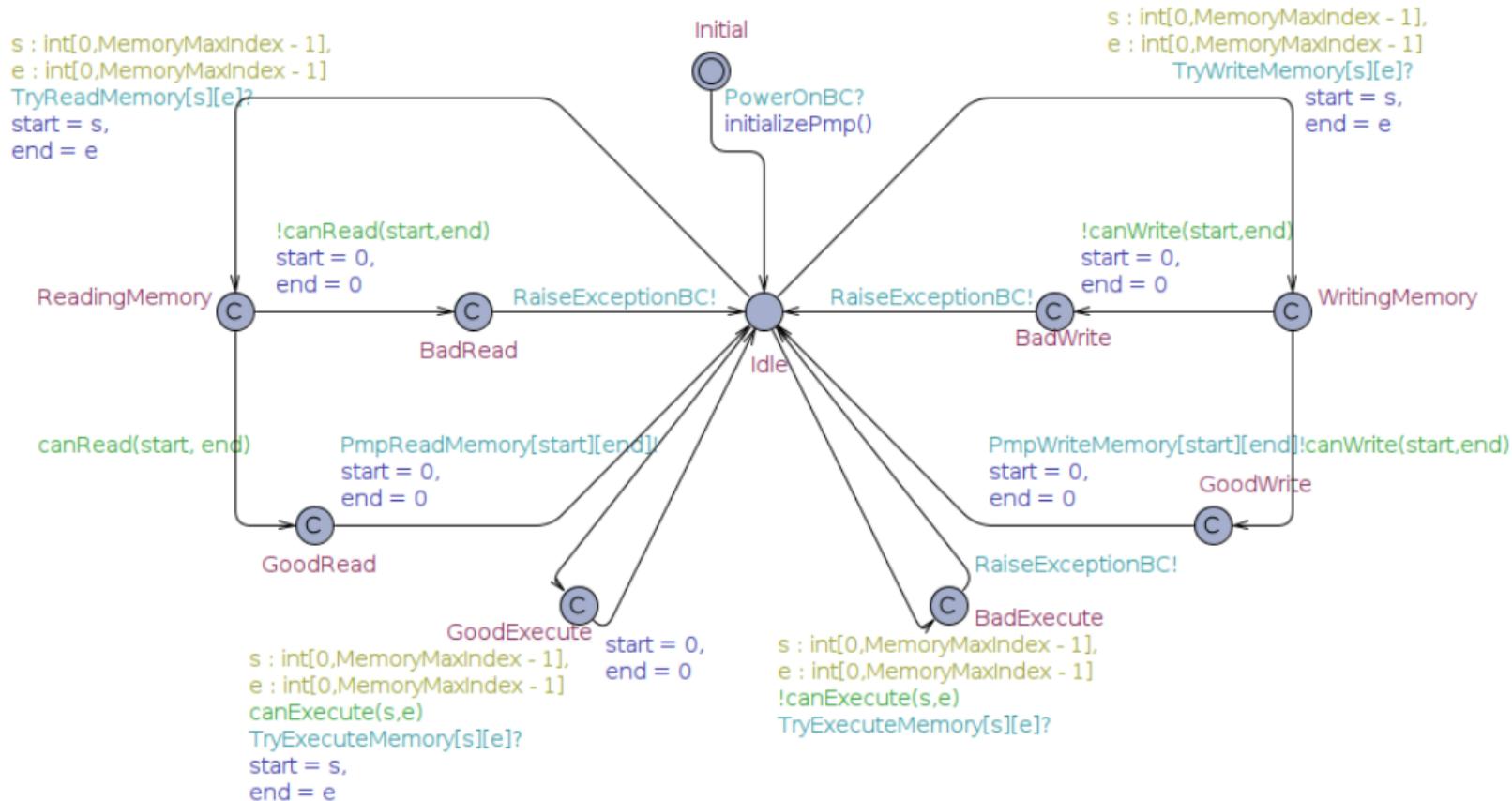
Properties Model specific description

- P1:** The mask ROM must only execute code that securely transfers execution to a verified ROM EXT or terminates.
 - P2:** Boot stages must only succeed in validating the following boot stage if the environment that the boot was initiated from is secure.
 - P3:** Cryptographic material and other secrets must not be leaked.
 - P4:** Access rights must be configured correctly.
- etc...

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 - G10:** Writing to a memory section requires writing privilege.
 - G11:** Reading from a memory section requires reading privilege.
 - G12:** Execution of a memory section requires execution privilege.
 - etc...

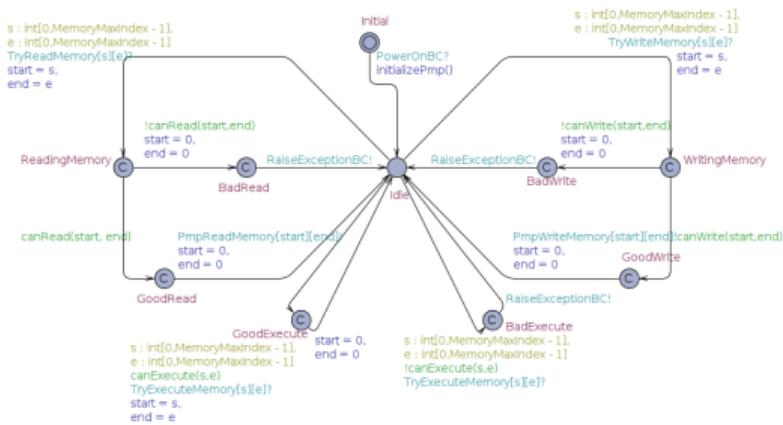
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- G10:** Writing to a memory section requires writing privilege.
- G11:** Reading from a memory section requires reading privilege.
- G12:** Execution of a memory section requires execution privilege.
- Property 21:** `A[] !PmpModule.BadExecute`
- Property 30:** `E<> PmpModule.GoodExecute`
etc...

PMP module



PMP module code

```
1 bool canExecute(int startIndex, int endIndex){  
2     int i;  
3     for(i = 0; i < 16;i++){  
4         if (PmpRegions[i].startAddress <= startIndex &&  
5             PmpRegions[i].endAddress >= endIndex)  
6             if (PmpRegions[i].execute)  
7                 return true;  
8     return false;  
9 }
```



Many goals covered (to some extent)

- ▶ G1: The cryptographic signature of the ROM EXT image must be verified by mask ROM before it is executed, to ensure authenticity and integrity of the image
 - ▶ Covered by both methods
 - ▶ Covers mainly control flow
 - ▶ Can't feasibly check if hashing and encryption works
- ▶ G8: Only authorised applications have access to cryptographic keys.
 - ▶ Limited coverage
 - ▶ Difficult to prove that no information leaks

Verilog RTL code for function that supposedly clears the secret key from the message signing module.

```
121 always_ff @(posedge clk_i or negedge rst_ni) begin
122     if (!rst_ni) begin
123         secret_key <= '0;
124     end else if (wipe_secret) begin
125         secret_key <= secret_key ^ {8{wipe_v}};
126     end else if
127         ...
128     end
129 end
```

HMAC typical usage pattern

A typical use of the HMAC function

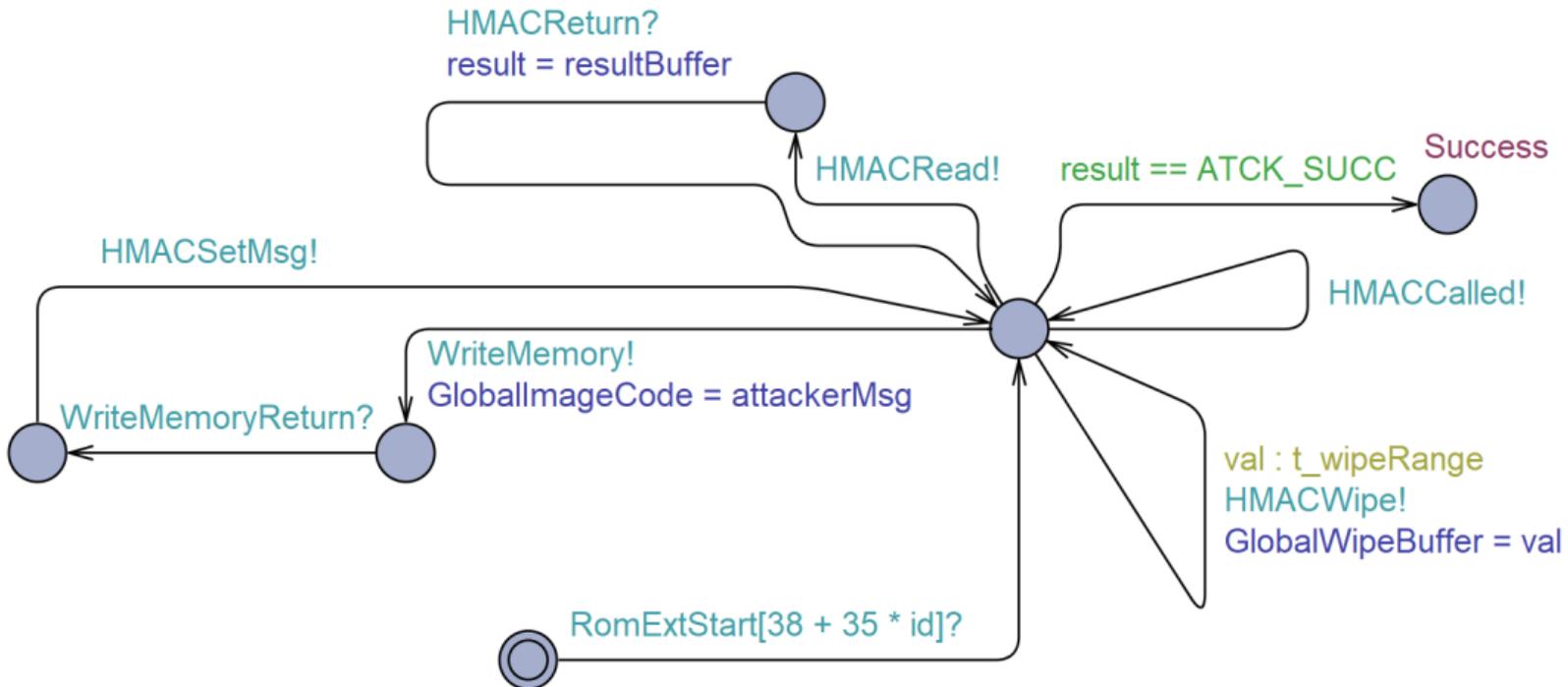
```
1 HMAC.setKey(key);  
2 for(word in msg) {  
3     HMAC.setMsg(word);  
4 }  
5 HMAC.sign();  
6 while(!HMAC.done()) {  
7     sleep();  
8 }  
9 result = HMAC.digest();  
10 HMAC.wipe();
```

HMAC CBMC attacker model



```
1 unsigned int call_count = 3;
2 for(int i = 0; i < call_count; i++){
3     BYTE ATTACKER_WIPE_KEY[WIPE_SIZE]; //32 bits arbitrary wipe key
4     int n;
5     __CPROVER_assume(n <= 2);
6     switch(n){ //switch with nondeterministic n to model arbitrary call order
7     case 0:
8         setKey(ATTACKER_HMAC_KEY);
9         break;
10    case 1:
11        char* mes = malloc(sizeof(char)*10);
12        setMsg(mes, sizeof(char)*10);
13        break;
14    case 2:
15        wipe(ATTACKER_WIPE_KEY);
16        break;
17    }
18 }
```

HMAC UPPAAL attacker model



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